The Lake View City Council met in special session on Monday, January 23, 2017 at the Lake View Municipal Building. The meeting was called to order by Mayor John Westergaard at 7:03 p.m. Roll call was taken: Present: Councilors Jerry Huss, Tami Moeller, Terry Reis, and Ken Steinkamp. Absent: Councilor Dave Woltman. Also present: Lon Buse, Gary & Reggie Eischeid, Tiffany Mogensen, Mary Ludwig, Brent Mueggenberg, and Mark Kruthoff.

City Council Planning Session

The Council held a Planning / Project Review session. The Council discussed the following projects:

- Proposed improvements to Camp Crescent, including concrete pads and new utilities for one section of campsites.
- The possible construction of a Maintenance Shop.
- A possible engineering study of the rural electric system.
- The 2017 Street Project, including reconstruction of the south half of Lakeshore Drive and a Curb & Gutter project at the intersection of 3rd Street & Highway 175.
- Water Quality projects including the bio-retention cell and check dams by the
 Dixieland Mobile Home Park. The Council also discussed two other water quality
 projects. They decided to proceed with a rain garden in the north-east portion of
 Camp Crescent but decided not to proceed with a bio-swale near Lakeshore Drive
 due to the pending construction project.
- The proposed Splash Pad project in Speaker Park
- A proposed condominium project on the east side of Black Hawk Lake and the annexation of the project site and adjacent lands.
- The proposed Event Center. Mary Ludwig from Lake View Hometown Pride spoke in favor of the proposed event center.
- Changes in the lighting at the Veterans Memorial were discussed. The Council proposed no changes for the lighting.

The City Clerk/Administrator discussed possible funding sources. The Council will meet on Monday, January 30, 2017 to review a draft budget.

Motion by Moeller, second by Reis, to adjourn. On vote: All ayes. Motion carried.

Meeting adjourned at 9:00 p.m.	
John Westergaard, Mayor	Scott Peterson, City Clerk/Administrator